

New Mission

by 7times7is49

The Americans launch an attack on a fortified German river village on a foggy morning.

OBJECTIVE:

Whoever controls a majority of the victory markers by the end of round 15 without an enemy squad in an adjacent hex. If victory is not achieved by the end of round 15,

play continues into sudden death.

"War is hell." William Tecumseh Sherman

Rounds: 15

Starting Initiative

Americans

Actions

3

Reinforcements

Germans receive reinforcements from the R hex on map 11a.

Americans receive reinforcements

from the R hex on map 10a.

Terrain

Single hex overlays: 1 river, 2 road, 3 forrest. Double hex overlays: 2 forrest. Triple hex overlays: 1 road. Triangle hex overlays: 1 house and road, 1 forrest. Four hex overlays: 1 forrest. Obstacles: 6 entrenchments, 2 pillboxes, 4 barb wire, 3 tank traps, 3 mine fields. The river is flooded.

Side 1

Division One

- 12 Squad Bases
- 30 Regular Infantry
- 3 Elite Infantry
- 3 Officer
- 4 Mortar Crew
- 2 Machine Gun Crew
- 10 Sherman Tank
- 2 M3A1 Half Track
- 2 GMC CCKW 353 Truck



x 1



x 2



x 1



x 2

Division Two

- 12 Squad Bases
- 24 Regular Infantry
- 9 Elite Infantry
- 3 Officer
- 2 Mortar Crew
- 4 Machine Gun Crew
- 2 Sherman Tank
- 2 M3A1 Half Track
- 2 GMC CCKW 353 Truck



x 2



x 1



x 2



x 1



x 4

Starting Strategy Cards: 1 Strategy Decks

- American Air Support Deck I
- American Reinforcements I
- Artillery I
- Command I
- Supply I

Operations Cards

- Merciless Assault
- Camouflage
- Clear Mines
- Clear Tank Traps
- Elite Tank Crew
- Heavy Fog
- Lay Smoke

Deployment Zone

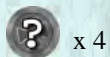
Division I deploys in any dark green hex.

Division II deploys in any light green hex.

Side 2

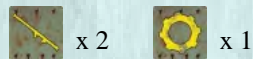
Division One

- 12 Squad Bases
- 24 Regular Infantry
- 8 Elite Infantry
- 4 Officer
- 4 Mortar Crew
- 2 Machine Gun Crew
- 4 Panzer IV Tank
- 6 Tiger I
- 2 SdKfz 251 Half Track
- 2 Opel Blitz Truck



Division Two

- 12 Squad Bases
- 30 Regular Infantry
- 4 Elite Infantry
- 2 Officer
- 2 Mortar Crew
- 4 Machine Gun Crew
- 2 Panzer IV Tank
- 2 SdKfz 251 Half Track
- 2 Opel Blitz Truck



Starting Strategy Cards: 1 Strategy Decks

- Artillery II
- German Reinforcements I
- Ground Support I
- Morale I

Operations Cards

- No Surrender
- Tank Ace
- Desperate Defenders
- Double Time
- Inspiring Leadership
- Lay Razor Wire

Deployment Zone

Division I deploys anywhere on map tiles 11a, 1a, or 8b. Division II deploys anywhere on map tiles 9b, 3a, 7a, and East of the river on map tiles 6a, 4a, 2a.

