

# BREAKING THE LINE

Scenario Design: John Goodenough

## BACKGROUND:

*German delaying actions across the whole of Italy stubbornly slowed the 5th and 8th Army advances during late October and early November of 1943. Rain drenched the soldiers of the U.S. 36th Infantry Division as they moved through the night to re-enter the line near Mignano, where Highway 6 and a main railway cut through a narrow pass into the Liri Valley running north toward Rome.*

## OBJECTIVE:

At the end of any game round, the Americans win the game if they control the Victory Objective Marker. The Germans win if the Americans are unable to fulfill their objective by the end of game round 6.

*"I do not recall any campaign in the whole history of the United States Army in which soldiers have had to endure greater hardships or have performed greater deeds of heroism than this campaign in Italy."*

—Major General Fred L. Walker,  
Commander, 36th Division

## AMERICAN SETUP

### DIVISION 1

- 5 Squad Bases
  - 12 Regular Infantry
  - 2 Officers
  - 2 Machine Gun Crews
  - 1 Mortar Crew



x2

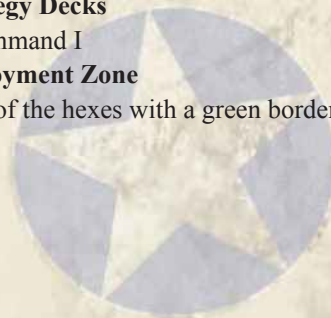
### DIVISION 2

- 5 Squad Bases
  - 9 Regular Infantry
  - 6 Elite Infantry
  - 1 Officer
  - 2 Machine Gun Crews



x2

- Starting Strategy Cards: 3
- Strategy Decks
  - Command I
- Deployment Zone
  - Any of the hexes with a green border.



## GERMAN SETUP

### DIVISION 1

- 3 Squad Bases
  - 7 Regular Infantry
  - 1 Officer
  - 2 Machine Gun Crews



x1

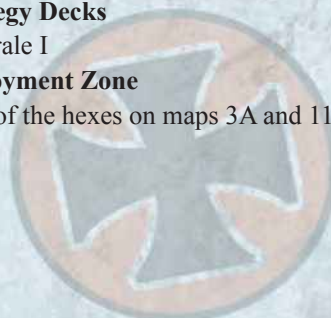
### DIVISION 2

- 3 Squad Bases
  - 7 Regular Infantry
  - 1 Officer
  - 2 Mortar Crews

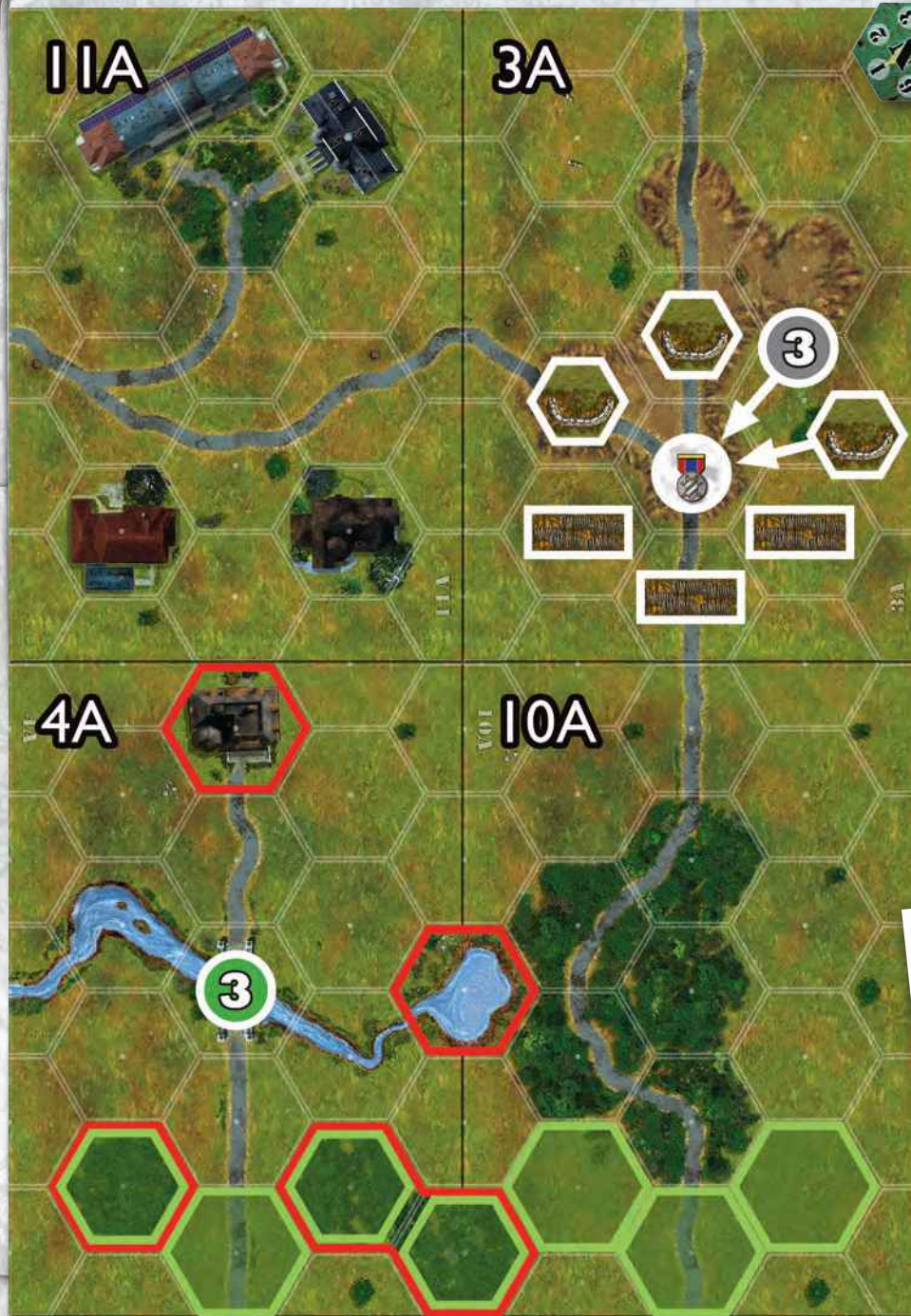


x1

- Starting Strategy Cards: 3
- Strategy Decks
  - Morale I
- Deployment Zone
  - Any of the hexes on maps 3A and 11A.







## SCENARIO DETAILS

- Rounds: 6
- Starting Initiative: Germans
- Actions per Turn: 3 actions per nation

## REINFORCEMENTS

- None

## SPECIAL RULES

- Remove both of the “Take Down the Beast” cards from the Morale I deck.
- The “Major Offensive” card from the Command I deck provides 3 additional actions (instead of 4).

## TERRAIN FEATURES

- 3 Entrenchments
- 3 Razor Wire
- The stream is *Shallow*.

