SUBZERO SHELTER: FIGHT OR FREEZE

Scenario Design: Willem Boersma

BACKGROUND:

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November 1941; somewhere near Moscow. Operation Typhoon, the last ditch German attempt to seize Moscow is losing steam as temperatures plummet way below -30 Celsius. Falsely believing the Russian campaign would be over in a matter of months, the Nazi leadership failed to issue the Wehrmacht with winter uniforms. Now they are paying the price as the extreme temperatures claim more German casualties than the Red army does. Under these sub-zero conditions, the relative comfort and shelter of a building is a life-saver. This scenario depicts a German unit desperately seeking shelter from the extreme cold in a hamlet, which is, unfortunately for them, held by the Russians...

OBJECTIVE:

The side controlling the majority of building hexes at the end of round 5 wins.

DIVISION ONE

- 4 Squad Bases
- 11 Regular Infantry
- 2 Elite Infantry
- 1 Officer
- 1 Machine Gun Crew

X 1 Medic

SOVIET SETUP

STARTING STRATEGY CARDS: 1 STRATEGY DECKS

- Ground Support (Remove all anti-air support, reconnaissance, and saboteur cards)

OPERATIONS CARDS
- None

DEPLOYMENT ZONE Any building hex.

DIVISION ONE

4 Squad Bases

- 11 Regular Infantry
- 2 Elite Infantry
- 1 Officer
- 1 Machine Gun Crew

X 1 SMG

GERMAN SETUP

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DIVISION TWO

- 3 Squad Bases
- 10 Regular Infantry
- 1 Elite Infantry
- 1 Officer

STARTING STRATEGY CARDS: 0 STRATEGY DECKS

- None OPERATIONS CARDS
- None

DEPLOYMENT ZONE

- Division 1: Any of the Easternmost hexes of maps 38B and/or 31A.
- Division 2: Any of the hexes that Division
- 1 can deploy in, as well as any of the
- Southernmost hexes of map 37B (except for the frozen stream hex)

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SCENARIO DETAILS

 Rounds: 5
 Starting Initiative Germans
 Actions per Turn Germans 2, Soviets 1

REINFORCEMENTS

Russian reinforcements: In the status phase of round 2,3 or 4, the Russians receive a squad of 1 officer, 1 elite and 2 regulars. The Russian player takes the three corresponding Russian transported squad markers and places them upside down in front of him. After shuffling them, he picks one and after checking the number determining in which round the reinforcements arrive, again places it face-down in front of him and discards the other two. The reinforcements arrive on any of the Westernmost hexes of map 39B.

SPECIAL RULES

Deep snow: Movement of all squads is reduced by 1.

TERRAIN NOTES

- The contiguous road overlay hexes in South Western direction connected to the river are a continuation of the river. The river is frozen.
- The two winter balka overlays in North Eastern direction connected to the road are a continuation of the road.

MAP TILES: • FotB:31A, 37B, 38B, 39B

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