

## PAVLOV'S HOUSE

Scenario Design: Scott Roberts

*Pavlov's House was the name of a fortified apartment building defended by Sergeant Yakov Pavlov during the Battle of Stalingrad. Even though it was only held by fewer than two dozen men at a time, it never fell to repeated German assaults. The small Soviet garrison surrounded the building with barbed wire and minefields, and established anti-tank and machine gun posts at the windows. It still stands*

*as a symbol of courage to this day. The Soviet officer figure represents Sergeant Pavlov.*

**OBJECTIVE:**

The Germans win if any German squad is present in any hex of Pavlov's House (the large building on map 9A) at the end of any game round. The Soviets win if the Germans are unable to achieve their objective.

*"Not one step back!"*

*—Joseph Stalin*

## SOVIET SETUP

## DIVISION 1

- 4 Squad Bases
- 11 Regular Infantry
- 1 Officer
- 2 Machine Gun Crews



x1



x1

## DIVISION 2

- 4 Squad Bases
- 14 Regular Infantry
- 1 Machine Gun Crew



x1

- **Starting Strategy Cards:** 2 per Strategy deck
- **Strategy Decks**
  - Command I
  - Morale I
- **Operations Card**
  - 013 Desperate Defenders
  - 010 Inspiring Leadership
- **Deployment Zone**
  - The Russians may deploy anywhere on the map outside of the German deployment zone (hexes with a gray border).

## GERMAN SETUP

## DIVISION 1

- 4 Squad Bases
- 15 Regular Infantry
- 1 Officers



x1

## DIVISION 2

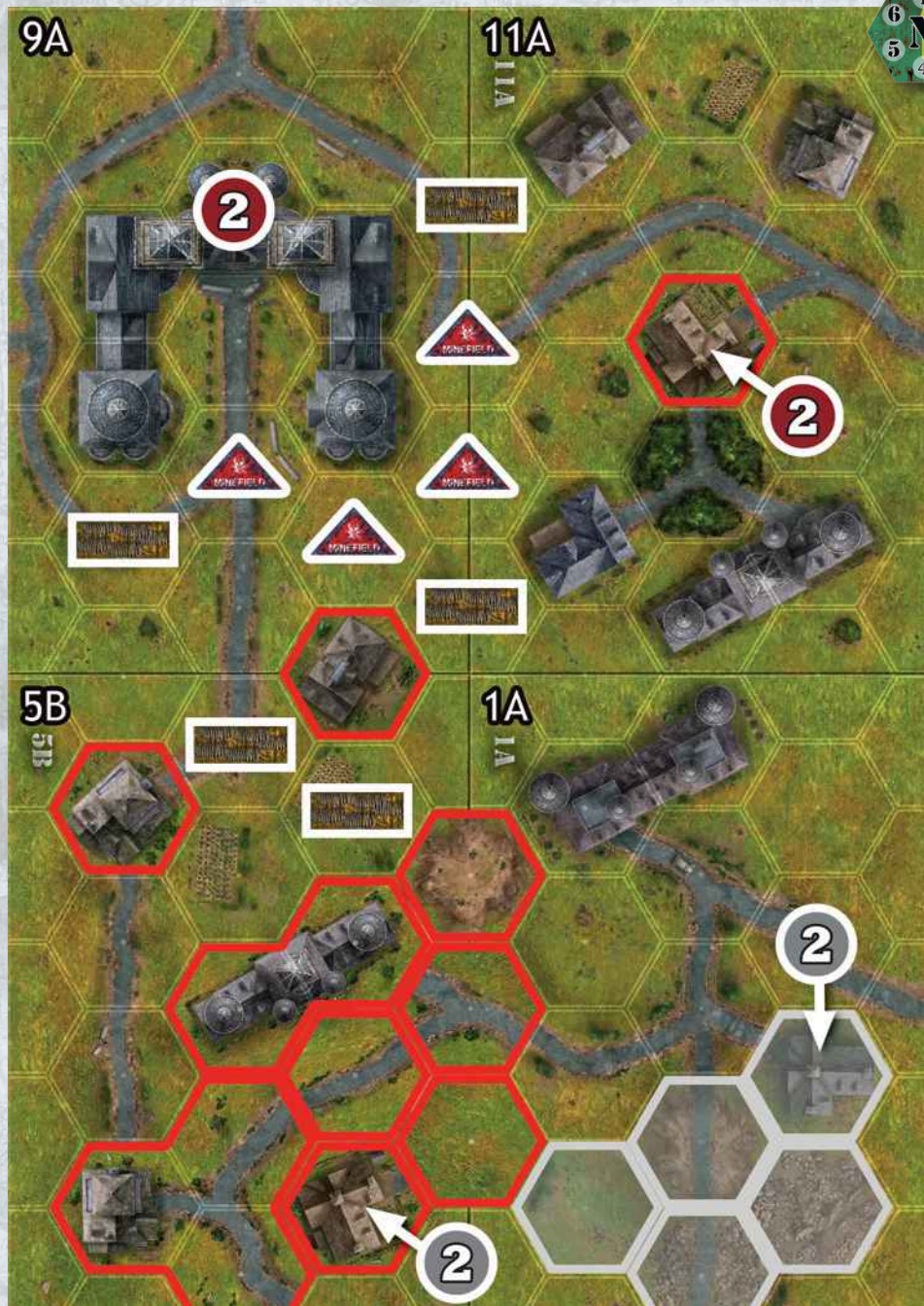
- 4 Squad Bases
- 14 Regular Infantry
- 1 Machine Gun Crew
- 1 Panzer IV Tank



x1

- **Starting Strategy Cards:** 2 per Strategy deck
- **Strategy Decks**
  - Artillery I
  - Ground Support I
- **Operations Cards**
  - 005 Clear Mines
- **Deployment Zone**
  - Any hex with a gray border.





## SCENARIO DETAILS

- Rounds: 5
- Starting Initiative: Germans
- Actions per Turn:
  - 3 actions per nation

## TERRAIN FEATURES

- 5 Razor Wire
- 4 Minefields

## SPECIAL RULES

The Soviets can move through the mine fields and razor wire markers unimpeded by paying one additional movement point.

## REQUIRED TO PLAY

- Tide of Iron: Next Wave Core Set
- Tide of Iron Campaign Expansion: Stalingrad



## WWW.1AGAMES.COM

Published by 1A Games, LLC, under license from Fantasy Flight Publishing, Inc. © 2015 Fantasy Flight Publishing, Inc. No part of this product may be reproduced without specific permission. *Tide of Iron* and the FFG logo are trademarks and/or registered trademarks of Fantasy Flight Publishing, Inc. 1A Games and the 1A logo are trademarks of 1A Games, LLC. All rights reserved to their respective owners. 1A Games is located at 201 International Circle, ste 230, Hunt Valley, MD, 21030, USA.