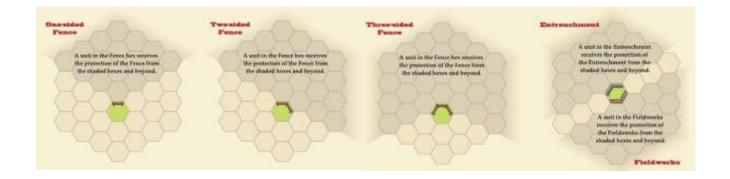
TERRAIN CHART

Terrain	Depiction	Movement	Battle on Entry	Battle Out	Battle In	Line of Sight
Woods	**	Must stop	INF range 2 only	-	-1	Blocks
Orchard		none	-	-	-1	Blocks
Field		none	-	-	-1	Blocks
Hill		none	-	ART range 6	INF/CAV -1d	Blocks ¹
Town	180	Must stop	No Battle	INF/CAV ne ART -1d	-2	Blocks
Homestead	£1	Must stop	INF/CAV -1d	INF/CAV ne ART -1d	-1	Blocks
Waterway		Must stop	INF/CAV -1d	-1d	0	no
Bridge	=	none	-	-	0	no
Rough	N. C.	No entry	-	-	-	Blocks
Fence		none	-	-	INF/CAV -1d ²	no
Fieldwork	A CONTRACTOR OF THE PARTY OF TH	none	-	-	-1d ² -1 flag	no
Entrenchment		none	-	-	-2d ² ART-1d ² -2 flags	no



¹ Hill LOS special, see notes ² Through covered arc